

Chauvet Intimidator Spot 375IRC



QUICK REFERENCE GUIDE

EN

DMX Linking

The Intimidator Spot 375Z IRC can work with a DMX controller. Instructions for connecting and configuring this product for DMX operation are in the User Manual. If you are not familiar with DMX, download the DMX Primer from www.chauvetdj.com.

Starting Address

To ensure full access to all channels available in each DMX mode, the highest recommended DMX address is **498**.

Master/Slave Connection

The Intimidator Spot 375Z IRC uses the DMX data connection for its Master/Slave mode. Information about configuring the Intimidator Spot 375Z IRC for Master/Slave operation is in the User Manual, which is available from the Chauvet website.

IRC-6 (Infrared Remote Control)

The Intimidator Spot 375Z IRC can be operated with the CHAUVET IRC-6. For more information about the IRC-6, download instructions for the IRC-6 or the Intimidator Spot 375Z IRC User Manual from www.chauvetdj.com.

Gobos



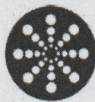
1



2



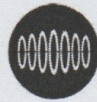
3



4



5



6



7

DMX Values

15CH

CHANNEL	FUNCTION	VALUE	PERCENT/SETTING
1	Pan	000 ⇄ 255	0–540°
2	Pan Fine	000 ⇄ 255	Fine control of panning
3	Tilt	000 ⇄ 255	0–270°
4	Tilt Fine	000 ⇄ 255	Fine control of tilting
5	Pan/Tilt Speed	000 ⇄ 255	Pan/Tilt speed, fast to slow
6	Color Wheel	000 ⇄ 007	White
		008 ⇄ 015	Orange
		016 ⇄ 023	Lime Green
		024 ⇄ 031	Blue
		032 ⇄ 039	Red
		040 ⇄ 047	Green
		048 ⇄ 055	Magenta
		056 ⇄ 063	Yellow
		064	White
		065 ⇄ 189	Color indexing
		190 ⇄ 221	Color cycling rainbow, fast to slow
		222 ⇄ 223	Stop
		224 ⇄ 255	Reverse color cycling rainbow, slow to fast

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15CH (cont.)

CHANNEL	FUNCTION	VALUE	PERCENT/SETTING
7	Gobo Wheel (see Gobos)	000 ⇔ 007	Open
		008 ⇔ 015	Gobo 1
		016 ⇔ 023	Gobo 2
		024 ⇔ 031	Gobo 3
		032 ⇔ 039	Gobo 4
		040 ⇔ 047	Gobo 5
		048 ⇔ 055	Gobo 6
		056 ⇔ 063	Gobo 7
		064 ⇔ 071	Gobo 7 shake, slow to fast
		072 ⇔ 079	Gobo 6 shake, slow to fast
		080 ⇔ 087	Gobo 5 shake, slow to fast
		088 ⇔ 095	Gobo 4 shake, slow to fast
		096 ⇔ 103	Gobo 3 shake, slow to fast
		104 ⇔ 111	Gobo 2 shake, slow to fast
		112 ⇔ 119	Gobo 1 shake, slow to fast
		120 ⇔ 127	Open
		128 ⇔ 189	Cycle effect, slow to fast
190 ⇔ 193	Stop		
194 ⇔ 255	Reverse cycle effect, slow to fast		
8	Gobo Rotation	000	No function
		001 ⇔ 063	Gobo indexing
		064 ⇔ 145	Rotation, slow to fast
		146 ⇔ 149	Stop
		150 ⇔ 231	Reverse rotation, slow to fast
		232 ⇔ 255	Bounce, slow to fast
9	Prism	000 ⇔ 003	No function
		004 ⇔ 006	6-facet prism
		007 ⇔ 065	6-facet prism rotation, slow to fast
		066 ⇔ 123	6-facet prism reverse rotation, slow to fast
		124 ⇔ 127	6-facet prism
		128 ⇔ 131	No function
		132 ⇔ 134	5-facet prism
		135 ⇔ 193	5-facet prism rotation, slow to fast
		194 ⇔ 251	5-facet prism reverse rotation, slow to fast
252 ⇔ 255	5-facet prism		
10	Focus	000 ⇔ 255	Focus, big to small
11	Dimmer	000 ⇔ 255	0-100%
12	Shutter	000 ⇔ 003	Closed
		004 ⇔ 007	Open
		008 ⇔ 076	Strobe, slow to fast
		077 ⇔ 145	Pulse strobe, slow to fast
		146 ⇔ 215	Random strobe, slow to fast
		216 ⇔ 255	Open

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15CH (cont.)

CHANNEL	FUNCTION	VALUE	PERCENT/SETTING
13	Function	000 ⇔ 007	No function
		008 ⇔ 015	Blackout on pan/tilt movement
		016 ⇔ 023	Blackout on color wheel movement
		024 ⇔ 031	Blackout on gobo wheel movement
		032 ⇔ 039	Blackout on pan/tilt/color wheel movement
		040 ⇔ 047	Blackout on pan/tilt/gobo wheel movement
		048 ⇔ 055	Blackout on pan/tilt/color wheel/gobo wheel movement
		056 ⇔ 095	No function
		096 ⇔ 103	Pan reset
		104 ⇔ 111	Tilt reset
		112 ⇔ 119	Color wheel reset
		120 ⇔ 127	Gobo wheel reset
		128 ⇔ 135	No function
		136 ⇔ 143	Prism reset
		144 ⇔ 151	Focus and zoom reset
		152 ⇔ 159	All reset
160 ⇔ 255	No function		
14	Movement Macros	000 ⇔ 007	No function
		008 ⇔ 023	Movement macro 1
		024 ⇔ 039	Movement macro 2
		040 ⇔ 055	Movement macro 3
		056 ⇔ 071	Movement macro 4
		072 ⇔ 087	Movement macro 5
		088 ⇔ 103	Movement macro 6
		104 ⇔ 119	Movement macro 7
		120 ⇔ 135	Movement macro 8
		136 ⇔ 151	Sound-active movement macro 1
		152 ⇔ 167	Sound-active movement macro 2
		168 ⇔ 183	Sound-active movement macro 3
		184 ⇔ 199	Sound-active movement macro 4
		200 ⇔ 215	Sound-active movement macro 5
		216 ⇔ 231	Sound-active movement macro 6
		232 ⇔ 247	Sound-active movement macro 7
248 ⇔ 255	Sound-active movement macro 8		
15	Zoom	000 ⇔ 255	Zoom out to zoom in